#### **Seminar Introduction**



#### COS 597S: Recent Advances in Wireless Networks Fall 2024 **Kyle Jamieson**

# Today

- 1. Introduction to 597S, Administrivia
- 2. How to Read a Paper (Keshav, KJ)
- 3. 5G Architecture (PSD Chp. 1-3)
- 4. Break
- 5. Paper Discussion: Zipper (HW)

#### Webpage, Instructor, Office Hours

Webpage: kyleatprinceton.github.io/cos597s

- Instructor: Kyle Jamieson, CS room 306

   Office hours by appointment [calendly.com]
- **Meetings:** 302 CS, Fridays 1:30–4:30 PM – With a five to 15 minute break in middle

#### **Prerequisites**

- **Open** to graduate students
  - CS students who want to extend their networking background to wireless
  - ECE students who want to extend their wireless knowledge to network architecture and internet
    - Consider programming experience (project)
- **Open** to undergraduates with background
  - And with permission of the instructor
  - COS 461, ECE/COS 368 , COS 333, COS 318 all helpful

#### Why this seminar?

#### Why's wireless interesting?

# Why are the most recent advances in wireless interesting?



### Whirlwind Tour: Weeks 1-5



**Overarching theme: the Interplay between 5G and Internet architecture** 

### Whirlwind Tour: Weeks 6-9

#### Week 6: **Reconfigurable** Intelligent Surfaces for 5G





Weeks 8-9: Computational Structures for Physical-Layer RAN Processing





#### Whirlwind Tour: Weeks 10-12

#### Week 10: AI/ML for Channel Modeling and Prediction







Weeks 11, 13: Guest Lectures



**Oliver Michel** Princeton Topic: Interactive Video



**Longfei Shangguan** University of Pittsburgh Topic: E-Health

#### Week 12: Student Project Presentations

#### **Goals of the Seminar**

- 1. Understand state of the art: 5G architecture, intelligent surfaces, computational structures x Wireless, AI/ML x Wireless
- 2. Understand how to **do research in wireless** 
  - How to read a paper, search wireless literature
- 3. Investigate novel ideas in the above areas through a hands-on, semester-long research project

#### **Soft Outcomes**

- To develop taste and "systems maturity" in research
  - What constitutes a good research problem?
  - What constitutes convincing scientific evidence that a design solves a problem?
- To develop skills in delivering clear technical explanations in informal settings
  - Might be encountered during one-on-one job interview meetings with engineers or academics
  - Or in grad school, or at work

#### **Course Contents**

- Mini-Lectures: Introduce concepts, build background — "Essential reading" in each sub-area
- **Research Paper Discussions:** Dive deeper into sub-areas
  - Some "Test-of-Time," others current and timely
  - Exercise critical thinking on exciting current research
    - Compare proposed solutions
    - Discuss applicability and limitations
- Term Project: individual or in pairs, hands-on
  - Topic is flexible; chosen in consultation with me

#### Research Paper Readings: Online Discussion Period

- Available on webpage  $\rightarrow$  Perusall platform
  - Read papers ahead of time
  - Online discussion period: Monday-Thursday 11:59 PM
  - 5-10 substantive comments/replies, quality > quantity
- Half of your class participation grade:
  - Contribute thoughtful questions & comments
  - Questions/comments that elicit responses
  - Answering questions from others, upvoting others

#### Research Paper Readings: Class Meeting Discussion

- Come to class meeting prepared to discuss:
  - 1. What problem is the paper solving, why is problem important?
  - 2. What was the previous state of the art and how does this paper advance that state of the art?
  - 3. How does the protocol, design, or system work?
  - 4. What are the key insights in the design that enabled it to advance the state of the art?
  - 5. How implemented and evaluated, what are the key results?
  - 6. What related problems are still open; is problem fully solved?
- Other 50% of your class participation grade

#### **Discussion Paper Presentations**

- Each student presents 2-3 research papers over the semester
   Papers are marked Paper Discussion on schedule
- Your talk should **clearly explain ideas** and **constructively critique** the ideas and results
- Lead presenters listed on schedule, allocated first-come, first-serve by emailing instructor

#### **Discussion Paper Presentations**

- Chalk talk or slides for **30-45 minutes**
- Then, open discussion
  - Come prepared to lead class discussion after talk
    - Based on Perusall discussion, your own thoughts
  - Non-presenters should be prepared to actively participate in the discussion

# **Outline of a Discussion Paper talk**

- Motivation and problem statement (**context**)
- State main contributions of work (core ideas)
- $\rightarrow$  Description of central design
- $\rightarrow$  Experimental evaluation
- $\rightarrow$  Related and Future work
- $\rightarrow$  "Opinion part"
- → Summary of Perusall Discussion (on Perusall)

# Talk: Description of central design

- Focus on the **most important points**:
  - Understanding how and why the system, design, or algorithm works
  - To understanding results in the experimental evaluation
- **Clarity,** not "parroting," is very important here:
  - Often, describe in a **top-down fashion**
  - Start with the **overall design** of the proposed work
  - Identify parts of the solution, then identifying the sub-parts of those parts, et cetera

## **Talk: Experimental evaluation**

- What questions do the authors ask in their evaluation?
   What is the authors' hypothesis for each question and why?
- Does evaluation stress the system to its "breaking point?" — Multiple axes? Transparency of system's limitations
- What **baselines** for evaluation? Are they **fair**? Any **missing**?
- For any graph you show or refer to:
  - First, explain axes and trend: why behaves as it does
  - Justify: refer to design, experimental details
  - Anything seem **anomalous**? Note and try to explain

#### Talk: Related and future work

- What are the most closely related other systems/results?
   How are they similar, different? Significant differences?
- Should read citations enough to understand differences
- Should search for related work published after/with the paper
- No need to claim the work you are presenting is "better" or "worse" than a particular piece of related work
  - Often it is simply that the two pieces of work are different
- But, should articulate the precise difference (e.g., "this work solves a slightly different problem...")

# **Talk: Opinion part**

- Offer your final critical assessment:
  - 1. What are the **strengths** of the work?
  - 2. What are the **weaknesses/limitations**?
  - 3. What important questions are left **unanswered**?

## Talk: Summary of Perusall Discussion

- Suggest you **open** up the paper **in Perusall** web page
- **Drill down** into the most insightful discussion threads
- Summarize out loud, then we discuss as a group

# **Independent Research Project**

- Systems-building, involving significant programming effort
  - "We believe in rough consensus and running code"
- Two options:
  - 1. Reimplementing and Reproducing Research Project
    - Independently reimplement a 597S paper
    - Reproduce the results
  - 2. Novel Research Project
    - Must be closely related to 597S
    - Must be formulated in consultation with instructor

# **Project: What and When**

- Systems-building project involving significant programming
  - Individually, or in small teams
  - Working code uploaded to Princeton University's github organization and shared with instructor
- Timeline:
  - 10/4: Team Formation and Initial Project Proposal deadline (500-750 words, on Ed Discussions)
  - 10/5-24: Proposal Discussion Period (Ed)
  - 10/25: Final Project Proposal deadline
  - 12/13 (Dean's Date) 11:59 PM: Final Project Report and Source Code Submission deadline

#### **Project Proposal: Reproducing Research**

#### • Structure:

- Background paragraph of the paper, authors, venue
- Summarize problem domain and challenges
- Describe design, evaluation, key experimental results
- Present reproduction and evaluation plan (biggest part)
  - Implementation strategy (language, framework)
  - Evaluation strategy (experiment design, data sources)
  - Which key results will you reproduce?
- If in a team: provide work plan, including rough division of labor

#### **Project Proposal: Novel Research**

- Novel Research Proposal
  - Introduce and clearly explain the problem
    - context: most relevant related work with citations
  - Sketch high-level system design (changeable!)
  - Highlighting new knowledge contributions
- If applicable, provide a plan for experimental evaluation (changeable!)
- If in a team: provide work plan, including rough division of labor

# **Project: Final Report**

- Same structure as the research papers we will read:
- Introduce and motivate the problem
  - Placing in context of some related work
- Describe your design clearly
- Present a performance evaluation

   Comparing your design to a "strawman" system
- More related work, and conclusion

# **Class Grading**

- **30% participation**, of which:
  - 50% online E-Discussion (Perusall) participation
  - 50% in-person participation
- **30% oral presentations**, of which:
  - 50% discussion research paper presentations
  - 50% research project presentation
- **40% research project**, of which:
  - 15% proposal
  - 25% project status report, demo, code/design walkthru
  - 60% final written report and code

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# How to Read a Paper (Keshav)

- **Goal:** efficiently read a paper (also: understand how conference reviewers read papers!)
- **Approach:** three passes
- First pass (ca. 10 min.): scan for a high-level view of the paper
  - Title, Abstract, Introduction
  - Section, sub-section headings, conclusions
  - Scan references
- **First pass result:** category, context, correctness, contributions, clarity

#### How to Read a Paper: 2<sup>nd</sup> and 3<sup>rd</sup> Passes

- Second pass (up to one hour): Reading for content
  - Make (e-)comments in the "margins" (*i.e.*, in **Perusall**)
  - Pay attention to graphs (quality of work)
  - May not have full understanding at the end of the 2<sup>nd</sup> pass
- Third pass (up to 4-5 hours for beginners): Full understanding, *almost* re-implementing in your mind
  - Attention to detail
    - Identify and challenge every assumption, assertion, even citations (comment and discuss in Perusall)
  - Result: Can identify strengths, weaknesses, missing citations, implicit assumptions, experimental design issues

#### How to Do a Literature Survey

- To start: Related Work sections of 3-5 recent papers in area
   Goal: Find key researchers in the area, thus key venues
- Explore the "citation forest" (*i.e.*, many trees):

- Tree Roots: (1) key researchers most-cited, most-recent work; (2) most recent work in key venues

- Edges: papers this one cites <u>and</u> papers that cite this one
  - 1<sup>st</sup> pass and possibly 2<sup>nd</sup> pass, target this paper's related work section
  - **Prioritize** highly-cited, key venue, key researcher papers

# How to Organize a Literature Survey

- While you execute the literature survey algorithm, **build your literature survey database**
- Retain highlighted/commented papers in your database:
  - Use hierarchical folders to organize by sub-theme
  - Use **"tags"** for <u>cross-cutting</u> categories:
    - Different experimental approaches
    - Most recent v. most-cited work
  - Zotero is a great tool but there are many others
    - If you choose well some can **auto-generate bibliographies** for your future papers

# Up next: 5G Network Architecture (P&D 1-3)